Adopted Amendments: N.J.A.C. 13:3-3.4 and 3.5

Maximum Fee for Participation in Game; Types of Prizes Permitted; Value of Prize


Adopted: June 21, 2006 by the Legalized Games of Chance Control Commission, Marilou Halvorsen, Chairperson.

Filed: July 19, 2006 as R.2006 d.293, without change.


Effective Date: August 21, 2006.

Expiration Date: October 15, 2008.

Federal Standards Statement

A Federal standards analysis is not required because there are no applicable Federal laws or standards applicable to the adopted amendments.

Full text of the adoption follows:

13:3-3.4 Maximum fee for participation in game

(a) No licensee shall charge or accept, directly or indirectly, more than $ 10.00 from any one player for an opportunity to participate in any one amusement game.

(b) (No change.)

(c) No charge may be made or accepted for participation in a game in excess of the posted charge for the opportunity to participate in the game. Nothing in this section shall be construed to prohibit a licensee from offering a discounted entry fee for multiple opportunities to participate in a single game not in excess of $ 10.00.

(d) (No change.)

13:3-3.5 Types of prizes permitted; value of prize

(a) (No change.)

(b) The retail value of such merchandise prize or prizes to be offered or awarded in any game or for an accumulation of wins from a series of games or plays shall not exceed an average retail value of $ 10,000.

1.-2. (No change.)
(d) Where games licensed and certified pursuant to N.J.A.C. 13:3-7.9(a)1, 3, 5, 6, 7, 8 or 9 are operated in conjunction with an arcade licensed pursuant to N.J.A.C. 13:3-7.9(a)2 under Certification No. 2, such arcade may also award as prizes tickets redeemable toward merchandise prizes available in the arcade, provided that the value of any single prize ticket shall not permit redemption for a prize valued in excess of an average retail value of $10,000. Such tickets may be combined with tickets or tokens awarded in the arcade for redemption purposes.